# Learning Technologies: tools, applications and systems that enhance learning!

## Games & Simulations

- Benefits
  - Fun
  - Interactive
  - Engaging
- Examples
  - Sim Man
  - Trivia Games
  - Review Games

## Virtual Worlds

- Benefits
  - Role-play
  - Virtual Environment Training
  - Immersive Learning
  - No geographic limits
- Examples
  - Second Life
  - Small Worlds
  - Webkinz World

## On-line Classrooms

- Benefits
  - No geographic limits
  - Synchronous
  - Collaborative
  - Convenient - No travel
- Examples
  - GoToMeeting
  - Webex
  - Wimba

## Communities

- Benefits
  - Collaborative
  - Often Free
  - No geographic limits
  - Constructive Learning
  - Informal
  - Equal learner access/participation
- Examples
  - Wikis
    - Wikipedia
    - Wikispaces
    - pbworks
  - Blogs
  - Discussion Forums
  - Social Networks
    - Twitter
    - Ning
    - Facebook
  - Google Docs
  - Chat & IM
  - Email

## Mobile Devices

- Benefits
  - Portable
  - Convenient
- Examples
  - Smart Phones
    - iPhone
    - Blackberry
  - Kindle
  - iPod Touch

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